



© 1992 MARVEL ENT GROUP INC.

\$1.25 US
\$1.50 CAN
368
EARLY NOV
CC 02457

APPROVED
BY THE
COMICS
CODE
AUTHORITY

INSIDE: MORE ON THE MYSTERY OF SPIDER-MAN'S PARENTS!

the AMAZING SPIDER-MAN

**NOW ON SALE
TWICE A MONTH!**



**INVASION OF THE
SPIDER-SLAYERS
PART ONE OF SIX!**

TM & © 2006 MARVEL



THEY SAY A GREAT ARTIST
PUTS HIS SOUL INTO HIS WORK.



Obviously we put a great deal into the new Marvel Masterpieces Collector Cards. This limited-edition 100-card series coming in October is captivating, to say the least. Five bonus cards with a never-before-seen design process plus sealed, numbered boxes make this set one you won't want to miss.

MARVEL
Masterpieces
COLLECTOR CARDS™

BITTEN BY A RADIOACTIVE SPIDER, STUDENT PETER PARKER GAINED THE PROPORTIONATE STRENGTH AND AGILITY OF AN ARACHNID! ARMED WITH HIS WONDROUS WEB-SHOOTERS, THE RELUCTANT SUPER HERO STRUGGLES WITH SINISTER SUPER-VILLAINS, MAKING ENDS MEET, AND MAINTAINING SOME SEMBLANCE OF A NORMAL LIFE!

Stan Lee PRESENTS: THE AMAZING SPIDER-MAN®

DAVID
MICHELINIE
WRITER

MARK
BAGLEY
PENCILER

RANDY
EMERLIN
INKER

RICK
PARKER
LETTERER

BOB
SHAREN
COLORIST

DANNY
FINGEROTH
EDITOR

TOM
DE FALCO
EDITOR IN CHIEF

EXPERTS SAY THE AIR IN NEW YORK IS JUST FULL OF UNHEALTHY THINGS.

A POINT THE AMAZING SPIDER-MAN WOULD CURRENTLY BE HARD-PRESSED TO ARGUE!

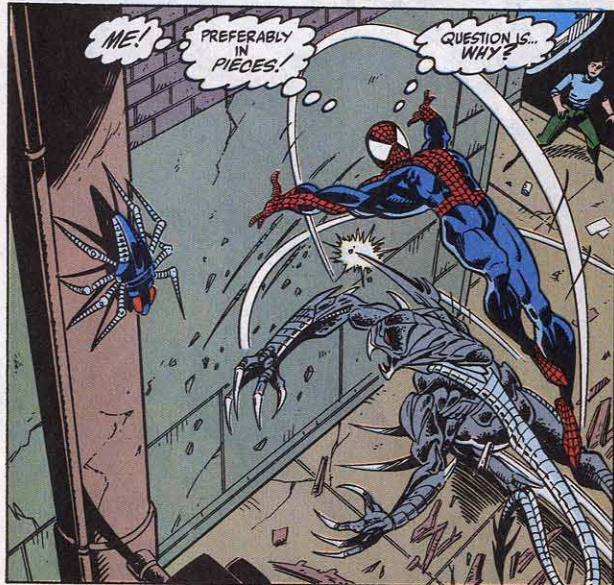
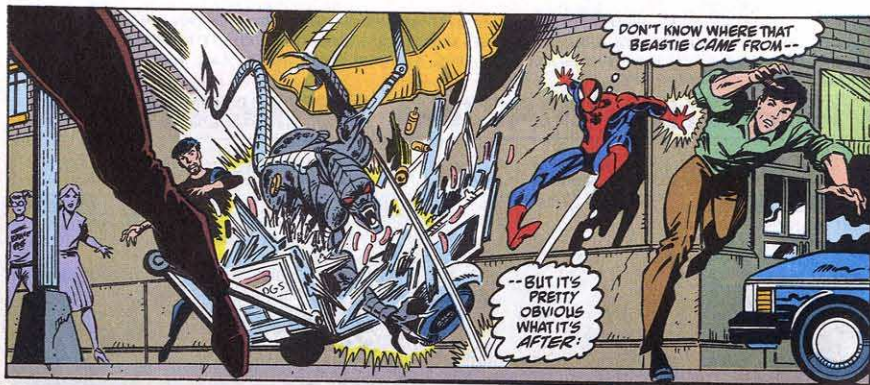
WHAT THE--?!

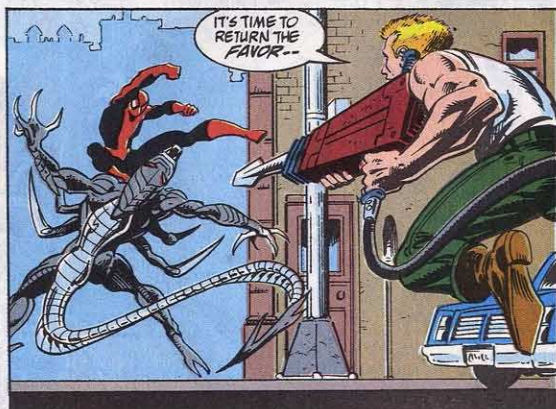
DR. NOS
PILLS

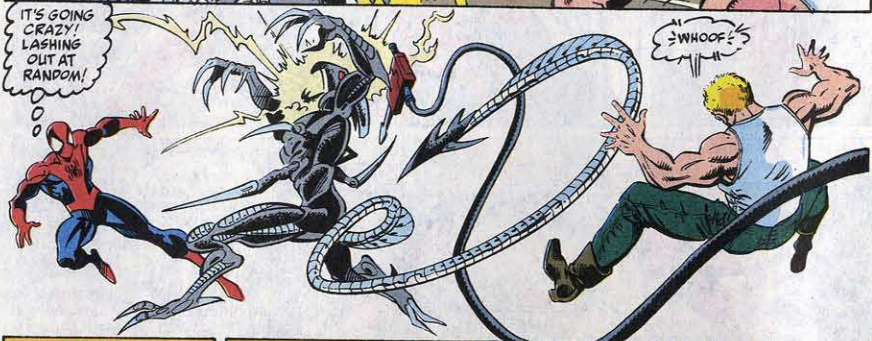
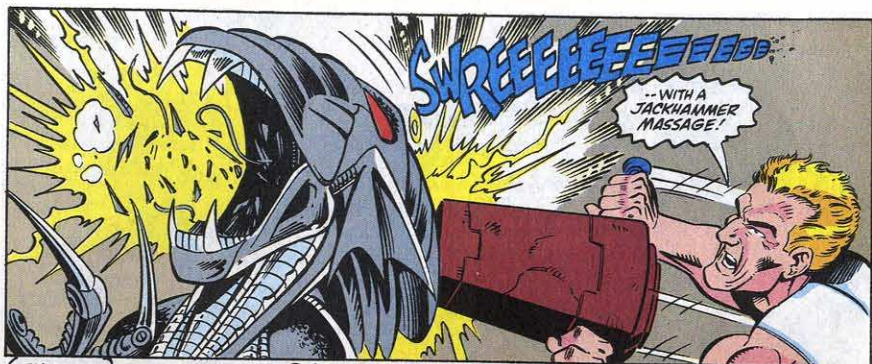
ON RAZORED WINGS

INVASION OF THE SPIDER-SLAYERS
PART ONE

THE AMAZING SPIDER-MAN® Vol. 1, No. 368, Early November, 1992. (ISSN# 0274-5232) Published by MARVEL COMICS, Terry Stewart, President, Stan Lee, Publisher, Michael Hobson, Group Vice President, Publishing, OFFICE OF PUBLICATION: 387 PARK AVENUE SOUTH, NEW YORK, N.Y. 10016. SECOND CLASS POSTAGE PAID AT NEW YORK, NY AND AT ADDITIONAL MAILING OFFICES. Published monthly except semi-monthly November, December and January. Copyright © 1992 Marvel Entertainment Group, Inc. All rights reserved. Price \$1.25 per copy in the U.S. and \$1.50 in Canada. Subscription rate for 12 issues: \$15.00 U.S.; Canadian subscribers must add \$8.00 for postage and GST. #R127032852, Foreign; \$27.00. No similarity between any of the names, characters, persons, and/or institutions in this magazine with those of any living or dead person or institution is intended, and any such similarity which may exist is purely coincidental. This periodical may not be sold except by authorized dealers and is sold subject to the condition that it shall not be sold or distributed with any part of its cover or markings removed, nor in a mutilated condition. THE AMAZING SPIDER-MAN (including all prominent characters featured in the issue and the distinctive likenesses thereof) is a trademark of MARVEL ENTERTAINMENT GROUP INC. POSTMASTER: SEND ADDRESS CHANGES TO: THE AMAZING SPIDER-MAN, c/o MARVEL COMICS, 9TH FLOOR, 387 PARK AVENUE SOUTH, NEW YORK, N.Y. 10016. Printed in the U.S.A.







FLEER SCORES BIG WITH LARRY JOHNSON!

"NBA ROOKIE OF THE YEAR" SUBSET FEATURED IN BEST-EVER NBA CARD SERIES.



The upgraded 264-card Fleer 1992-93 NBA Basketball set has coated stock, color coding by team and sharp photos on both sides. Dramatic metallic-ink borders on the front. Complete career stats on the back. And sizzling subset cards: 8 "NBA League Leaders," 4 "NBA Award Winners," 6 "Pro Visions™" art cards, and 6 "Schoolyard Stars." PLUS—to honor the NBA Rookie Of The Year, we've created a randomly inserted 12-card limited-edition subset with gold-foil stamping and UV coating. And Larry Johnson has personally signed over 2,000 of them!



Basic card front—action photo, color-coded, metallic-ink border!



Basic card back: Close-up photo, plus complete stats!



24 limited-edition "NBA All-Stars" cards only in wax packs.



27 limited-edition "Team Leader" cards only in rack packs.



10 limited-edition "Rookie Sensations" cards only in pre-priced cello packs.



One of three "Larry Johnson NBA Rookie Of The Year" mail-in subset cards.

MAIL-IN EXTRA!

3-Card extremely limited-edition Larry Johnson subset, plus a premiere issue of NBA INSIDE STUFF Magazine. Send \$1 PLUS 10 Fleer 1992-93 NBA Basketball wrappers.

(Available only by mail. See pack for details.)

FLEER
A Game In Every Pack.

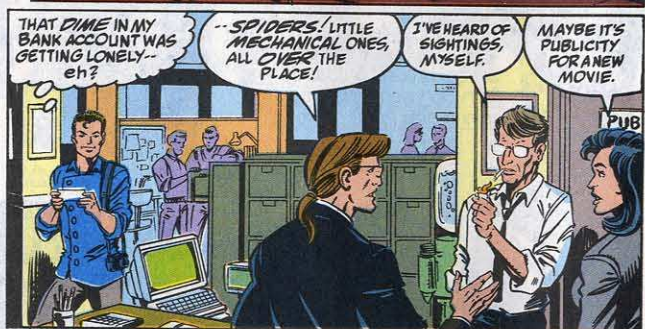
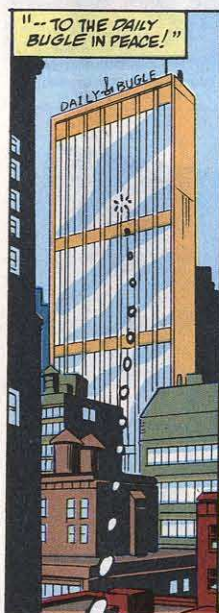
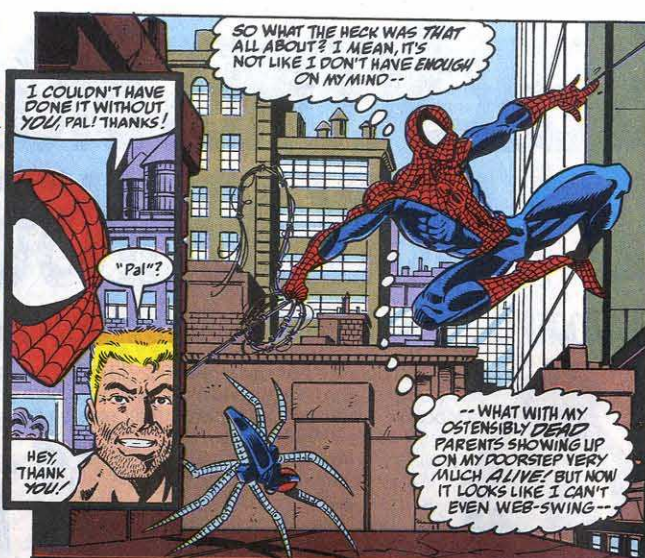
©1992 FLEER CORP. MT. LAUREL, NJ 08054

*No purchase necessary for a chance to win a Larry Johnson signature card. Send a SASE to: "Larry Johnson NBA Rookie Of The Year," P.O. Box 1847, Church Hill, MD 21659. One request per envelope, mailed separately and received by 6/30/93. WAXIT may omit return postage. Signature cards are fun to find and collect but are of indeterminate value and may be subject to changing market conditions.

Odds of finding limited-edition subset cards: Larry Johnson signed card (all pack types and mail-in offer): 1:15,000. Unsigned "Larry Johnson NBA Rookie Of The Year" card: in rack packs 1:6, in pre-priced cello packs 1:15, in wax packs 1:15. "NBA All-Stars" card (wax packs only) 1:5. "Team Leaders" card (rack packs only) 5:6. "Rookie Sensations" card (pre-priced cello packs only) 1:7.

All NBA and team insignias depicted on this product are the property of NBA Properties, Inc. and the respective NBA teams and may not be reproduced without the written consent of NBA Properties, Inc.





SOON, IN
SONO...

HOME,
SWEET
HOME!

'COURSE, TH' OL' SPIDER-
SENSE HAS BEEN ACTING
STRANGE LATELY, KICK-
ING IN LIGHTLY A LOT!

HOPE I'M
NOT COMING
DOWN WITH-
eh?
SOUNDS!

SOMEONE'S IN
THE LIVING ROOM!
BUT MARY
JANE'S
SUPPOSED
TO BE IN
QUEENS!

LIKE
SOMEONE
WAS WATCHING
BUT POSED
NO DIRECT
THREAT!

WHO?

FELICIA HARDY!

I THOUGHT BREAKING
AND ENTERING WAS SOME-
THING YOU GAVE UP WHEN
YOU STOPPED BEING THE
BLACK CAT!

SHOULD BE
SAFE TO GO
IN THROUGH
THE SKYLIGHT-
SPIDER-SENSE
WOULD WARN
IF ANYONE
WAS WATCHING.

SOME
THINGS ARE
HARD TO LEAVE
BEHIND,
PETER.

LIKE, FOR
INSTANCE...
YOU!

WHAT FLASH THOMPSON
AND I HAVE GOING IS STILL
STRONG, BUT THAT DOESN'T
MEAN I DON'T CARE
ABOUT YOU!

WHEN FLASH
TOLD ME ABOUT
YOUR PARENTS, TURN-
ING UP ALIVE, I THOUGHT
I'D WELL SEE IF YOU
WERE OKAY.

SORRY, 'LICIA. THAT'S
REALLY NICE. I--

--HOLD ON A
SEC.

BRRNNG

JOIN THE MARVEL

Swing into action with three hot new Spider-Man® video games! Team up with The X-Men® for a non-stop challenge in ARCADE'S REVENGE™ for Super NES™... dis-arm Dr. Octopus™ evil plan in RETURN OF THE SINISTER SIX™ on NES™... and end Carnage's™ reign of terror in the incredible SPIDER-MAN® 2 for Game Boy®. It all adds up to action so exciting—you'll be climbing the walls.



YOU'RE IN FOR
A SHOCKER,
WEB-SLINGER



STOP JUGGERNAUT'S
RAMPAGE



BLAST MASTER MOLD
WITH OPTIC BEAMS



ALSO ON
GAME GEAR™!



DREAM TEAM!

ADVERTISEMENT



END CARNAGE'S
"RAIN" OF TERROR



OUTRUN THE
RELENTLESS
DOOMBALL



SPIDER-MAN® X-Men® and all other Marvel characters and the distinctive likenesses thereof are trademarks of Marvel Entertainment Group, Inc. and are used with permission. © 1992 Marvel Entertainment Group, Inc. All rights reserved. Nintendo®, Super Nintendo Entertainment System®, Nintendo Entertainment System®, Game Boy®, and the official seals are registered trademarks of Nintendo of America Inc. Sega™ and Game Gear™ are trademarks of Sega Enterprises Ltd. Flying Edge™ is a trademark of Acclaim Entertainment, Inc. © 1992 Acclaim Entertainment, Inc. All rights reserved. LJN® is a registered trademark of LJN, Ltd. © 1992 LJN, Ltd. All rights reserved.



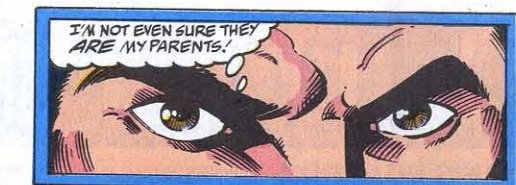
DUSK! AS A RESTFUL BUS RIDE DROPS A RESTIVE PETER PARKER A BLOCK FROM HIS AUNT MAY'S HOUSE...

I HATED LYING TO FELICIA.

BUT HOW COULD I TELL HER THE TRUTH--



I'M NOT EVEN SURE THEY ARE MY PARENTS!



EXCUSE ME, SIR, I REPRESENT THE NEIGHBORHOOD WATCH --



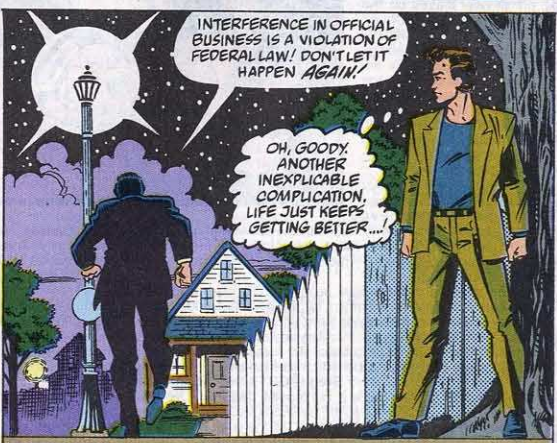
--AND I'D LIKE TO KNOW WHY YOU'RE WATCHING THIS NEIGHBORHOOD!



YA GOT A SMART MOUTH, KID! ARE YA SMART ENOUGH TO READ?



INTERFERENCE IN OFFICIAL BUSINESS IS A VIOLATION OF FEDERAL LAW! DON'T LET IT HAPPEN AGAIN!



BULLPEN BULLETINS



STAN'S SOAPBOX

Hi, Heroes!

I've been excitedly waiting, month after month, to make this awesome announcement! And now, at last, the time has come! So faster your seat belts, compadres, while I lay the skinny on ya!

The most exhilaratingly excellent, excitingly exciting and exorbitantly extravagant X-MEN ANIMATED TV SERIES is finally ready to hit the tube! The first thirteen thrill-a-minute episodes, featuring everybody's favorite multi-powered mob of mutants, in all their award-winning glory, will soon be on their way to you!

But even though we at mighty Marvel have done most of the heavy work, there's still something you've gotta do! It's up to you to check the TV listings of the friendly Fox Network to see the exact time and day you can catch the newest and greatest action spectacular since

Wolverine forgot to retract his claws when scratching an itch!

Speaking of Wolvie, you're probably wondering which of our militant menage of marvelous mutants will be featured in the all-new, all-animated X-MEN series! Well, wonder no more, believers!

For starters, you'll be seeing some of your old favorites fighting side-by-side with, for, and against some of our wildest newbies! Naturally, we wouldn't dream of doing an animated X-MEN series without the startling savagery of Wolverine! Nor would we dare to omit the stunningly sensational Storm! (Or, should it be the sensationally stunning Storm? It's not easy writing this stuff when you know the most critical readers in comicdom are sagaciously scrutinizing every word!) Anyway, here's a partial list of some other mutant merry-makers who'll dazzle your eyes and stagger your senses: Cyclops! Rogue! Jubilee! Gambit! Professor X! Jean Grey! Cable! — and that's just for starters! You'll also

thrill to the delicious devilry of Magneto, Sabretooth, Mystique, The Sentinels, Apocalypse, and many more too numerous to — no, that's not it! I just can't spell the others!

Very often, when a literary property is transferred to tv, it's changed so much that you can hardly recognize it. Well, not this time! The X-MEN you're gonna see on the Fox Network is the same X-Men you can't get enough of in our mags! Same characters! Same type of stories! Same action and drama! It's our merry mutants as you've always wanted to see them!

Well, I'll close now before you let your emotions get the better of you! But in case I didn't make myself clear — it's the X-MEN! It's animated! It's on Fox TV! Check it out!

Excelsior!

Stan Lee
(Mr. Low-key)

September is a time for rebirth and renewal ... a time for a new season of *Herman's Head* to start up ... a time for a return to the thrill of learning in school, after suffering through an endless, boring summer. It's autumn now ... a time for brown things to fall from trees, only to be raked into piles and set on fire (no, we're not talking about squirrels).

September is not only a time for rebirth, but one for birth, as well, as this month, through the magic of lead time, we celebrate the June arrivals of a couple of new leaves on the Marvel family tree. **Chuck (PUNISHER WAR JOURNAL) Dixon** and his sharpshootin' wife **Elma** are the proud parents of a little son of a gun named **Cullen Thane**. The boy weighed in at well over nine pounds, and already has reportedly started spending time at the shooting range.

WEB OF SPIDER-MAN inker **Keith Williams** and his wife **Marjet** have also expanded their family web with the addition of a swinging baby girl named **Victoria Hope**, weighing in at six pounds. Keith reports no spiders — radioactive or otherwise — were present at the birth.

The past few months have seen the birth of a nationwide resurgence of interest in comics by the outside world; in fact, recently a bunch of Marveloids were left hanging — in a gallery, that is! On June 18-July 18, the Maryland Art Place in Baltimore sponsored a Show of Sequential Art featuring local comic artists, some of whom happened to be Marveloids. Exhibiting their work in the show were **Greg (DEATHLOK) Wright** (who was born with a Silver Sable in his mouth), **Jae (NAMOR) Lee**, **Ron (WORLD CHAMPIONSHIP WRESTLING) Wilson**, and **Bernie (PUNISHER:POV) Wrightson**. All the work in the show

THE BULL'S EYE

by Rick Parker & Barry Dutter



was for sale, offering the general public a rare opportunity to view original comic art, and actually purchase a piece for their own collections to hang on their refrigerators with magnets.

Also doing the gallery thing this summer was **BARBIE**-writer **Barbara Slate**, who hails from modern Baby-land. From August 1-18, Barbara had an exhibit of some of her **YUPPIES FROM HELL** art featured at the Elaine Benson Gallery in Bridgehampton, NY. Barbara created several new pieces for the show — all **YUPPIE**-inspired — including large panels, a painting, and a 3-D collage. Barbara described the new pieces as "taking my comic book art to another dimension!" Yet another example of how comics are becoming more legit all the time. We've come a long way, baby!

Also coming a long way were West Coasters

Mark Evanier and **Ernie Chan** — neither of whom was born yesterday, ya know. Mark is one of the new writers of the new Bob Newhart television series, entitled "Bob," in which every one's favorite psychiatrist/inn-keeper portrays a comic book writer! Mark was also in town to discuss the plans for **GROO #100**. Inker supreme **Ernie**, who works on **Groo's** spiritual twin, **Conan the Barbarian** over in the pages of **SAVAGE SWOARD OF CONAN**, also stopped in for a couple weeks. **Ernie** came mostly to try to get as many free lunches as he could, but also wound up doing a couple of nifty Hulk pin-ups, as well!

Well, we could run on and on about this, but that would be like throwing out the Bullpen with the bathwater! So we'll leave you with these words: Remember, there's a Marveloid born every minute!

MEGA-SALE

ALL ORDERS POSTMARKED BY OCTOBER 24TH
GET A 20% DISCOUNT OFF ALL PRICES!

All orders sent by Oct 24th -
 Get a 20% Discount
 off all prices!

Amaz Spiderman #365 (1st - Limit 5)	\$5.00
Art of Extreme #1 (1st - Limit 2)	\$5.00
Contains on all new Youngblood story! Huge 72 pgs!	
Brigade #1,2 (1st Print - Limit 2)	\$2.00
All new team of mutant superheroes by Rob Liefeld!	
Cable #1,2 (1st Print - Limit 2)	\$3.00
New series featuring the origin of Cable! A must have!	
Cyberforce #1,2 (1st Print - Limit 2)	\$2.00
All new team of mutant superheroes by Marc Silvestri!	
Marvel 1992 Swimsuit Special	\$3.95
Marvel's hottest females in skimpy swim wear! 48 pgs!	
Marvel Universe #1-24	\$4.50
All new series! Lists every major Marvel character!	
Savage Dragon #1-3 (1st - Limit 2)	\$2.00
Shadow Hawk #1 (1st - Limit 2)	\$3.00
Shadow Hawk #2 (1st - Limit 2)	\$2.00
Features the origin of a violent and gritty new hero!	

Spawn #1 (1st Print - Limit 2)	\$3.00
Spawn #2-4 (1st Print - Limit 2)	\$2.00
Spect Spiderman #189 (1st - Limit 5)	\$5.00
Spiderman #26 (1st Print - Limit 2)	\$5.00
Spiderman 2099 #1 (1st Print - Limit 5)	\$2
Features the origin of the Spidey of the future! A must have!	
Spidey 30th Anniv Card Set (Limit 1)	\$10.00
Contains all 5 of the limited SkyBox Spidey Anniv cards!	
Web of Spiderman #90 (1st - Limit 1)	\$5.00
Wild Cats 1,2 (1st Print - Limit 2)	\$2.00
Wild Cats Limited Gold 1 (Limit 1)	\$60.00
The red hot limited Wild Cats Gold! Signed by Jim Lee!	
X-Men #1 (2nd)	\$10.00
Contains all 5 versions of issue #1 including the limited!	
X-Men Silver Hologram (Limit 1)	\$24.95
Youngblood #1,2 (1st - Limit 2)	\$5.00
Youngblood #1 (2nd), 3 (1st - Lim 2)	\$3.00



Spidey 2099 © & TM Marvel Entertainment, Inc., 1992.

BEST-SELLERS

Batman: Death in Family	3.95
Batman vs. Dracula: Red Rain	9.95
Batman vs. Judge Dredd	5.95
Batman: Most Marvel Stories Ever	14.95
Cable Trade (160 pages)	18.95
Ghost Rider (Issues 1-7)	12.95
Hearts of Darkness (1st Print)	5.95
Marvel Masterworks HC 1-16	34.95
Ned Men (Byrne - Origin)	9.95
Punisher vs. Wolverine	5.95
Robin Trade (Issues 1-5)	4.95
Spiderman: Alien Costume	11.95
Spiderman Trade (Issues 1-5)	12.95
Spiderman vs. Hobgoblin	14.95
Spiderman vs. Kraven	15.95
Spiderman vs. Venom	12.95
Spiderman vs. Wolverine	5.95
Wolverine Trade (Frank Miller)	9.95
Wolverine vs. Hulk	5.95
X-Men: Days Future Past	4.95
X-Men: Phoenix Saga	12.95

75¢ COMICS

Action 647-649, 655-657, 662	
665, 667-673, 676, Ann 3	
Ad Superhero 482-485, Ann 3	
Admiration 1-4, Ape Nation 1,2	
Aquagodd 1,2, 4,7,8	
Avengers 322,332,342,344,348	
Average X 30,31,83, Ann 4	
Batman 443-455,459-464	
467-471,473-475,478, Ann 14	
Batman: Gotham Nights 1	
Black Canary 1, Brown & Bold 1-6	
Detective 603-607,609-611,613-618	
620-622,624,626-642,644	
Fantastic Four 356,357,362	
GI Joe 50,54,56-63,65,67,68,71	
Special Missions 2-6,8-12	
vs. Transformers 1,3, Yearbook 3,4	
Green Hornet 7,8 (1st), Mini 1,2	
Green Lantern 17,25, GL Quarterly 1	
Green Lantern Emer Down 11-6	

Green Lantern Mosaic 1,2	
Iron Man 256,259,260,270,276,280	
JLA 31-35,40,42,57,60, Annual 3	
JLE 3,4,6-10,16,18,32-38	
Justice Society 1,2,4,7,8	
Marvel Tales 240,241,246-249,256	
Nam 10,13,15,18,23	
New Mutants 87 (Gold Cover)	
NFL Superhero 1-3, Quasar 34,35,37	
Robin 1,4,5 (1990 Series)	
Robin 11-13 (Hologram Cover)	
Rock N Roll 10,15,16,18-32	
Supernatural 45,50(2nd),53,60-62	
Mon of Steel (New!) 1,4	
Thor 419,422,435,439,443	
Transformers 26,29,33	
Turtles (Archie) 2-5,9,12, Movie 1	
Turtles Movie Parody 1	
Wonderman 2	
X-Factor 71-73, Ann 4 (1st Prints)	

\$2.00 COMICS

Alpha Flight 22,37,43-45-49	
Amazing Spider-Man 265(Gold), 351-358	
Brigade 1,2, Cope 1-3	
Cyberforce 1,2 (1st - Limit 2)	
Daredevil 295,300,301,340,358	
Ghost Rider 19-24,26,27,29,30,32	
Hulk 363,381-388,391,394-396	
Nam 68 (Pun) Marvel 3,7,24,27	
New Warriors 16,16-18,24,Annual 1	
Nomad 1-4 (New!) Punisher 26,28,30	
Punisher War Zone 1,3,4 (Limit 1)	
Rampage vs Terminator 1,2 (Limit 2)	
Savage Dragon 1-3 (1st - Limit 2)	
Shadowhawk 2, Spawn 2-4 (Limit 2)	
Supreme 1 (1st - Limit 2)	
Spiderman 18-20,22-25,27-29	
Uncanny X-Men 276-283, Ann 15,16	
Wastack & Infinity Watch 1-7 (Lim 2)	
Wild CATS 1,2 (1st - Limit 2)	
X-Force 1 (Gold),2-17, Ann 10(Lim 2)	
X-Men 1 (Wolv Cover), 2-15 (Limit 2)	

\$5.00 COMICS

Alpha Flight 52,53 (Limit 2)	
Amazing Spiderman 254,264,266-268	
279,365 (1st - Limit 5)	
Art of Extreme 1 (1st - Limit 2)	
Batman 436,457, Ann 15 (1st Print)	
Batman vs. Predator 1-3 (Deluxe)	
Classic X-Men 39 (Jim Lee - Limit 1)	
Clive Barker's Hellraiser 9-12	
Darth Vader 2-6 (Limit 1)	
Dark Horse Presents 35	
Deathlok 1 (New Series - Limit 1)	
Fant Four 347-349 (1st - Limit 1)	
Ghost Rider 9,10,15 (1st - Limit 1)	
Green Lantern 1,2 (New Series)	
New Mutants 92,95 (Gold - Limit 1)	
97,100 (1st - Limit 1), Annual 7	
Nemesis Men 5,9,10,20,37 (Lobo)	
Robin 1,2 (1st - Limit 1)	
Spider-Man 1 (Cover E)	
Spect Spiderman 189 (1st - Limit 5)	
Spiderman 1 (Green),4,5,26 (Limit 2)	
Web of Spiderman 90 (1st - Limit 1)	
Wizard 11-13 (Includes card)	
Uncanny X-Men 193 (Limit 1)	
255-257,267,269,271 (Limit 1)	
270 (Gold), Annual 14	
X-Factor 62,64,65	
X-Men 1 (Cover E)	
X-Men Giant Size 1	
X-Men vs. Starjammers 1	
Youngblood 1,2 (1st Print - Limit 1)	

AMERICAN COMICS & ENTERTAINMENT

Box 470-M38
 Gainesville, VA 22065
 (703)-347-7081

All orders sent (postmarked) by October 24th, 1992 will qualify for a 20% discount off all prices in this ad.
 All comics are guaranteed in "like new" condition.
 Prices are per copy item.
 (X-Men 2,15 are \$2 each.)
 The minimum order is only \$15.
 5 places to list to get \$5 off on second choices, alternates.
 U.S. add \$3.95 for shipping.
 Canada \$4.95, Foreign \$7.95.
 Add \$4.50 1st for insurance.
 Enclose check or money order.
 Payment in U.S. funds only.
 Phone or write credit card orders.
 Phone 800-MAN-ENT.
 Fax (703)-347-2156.
 (Not responsible for publisher delays.)
 We reserve the right to update prices and limit quantities. Act early! 1/3/93.

\$1.00 COMICS

Animal Man 26,27,30,31,35,41,42	
Cap America 368,392,399,401,404	
Daredevil 276,298,302,306	
Dr Strange 31,35,41,42, Ann 2	
Excalibur 9,11,16,22,44	
Ghost Rider Arrows Giant 3-6	
Green Arrow 34,40,53-57	
Hawktower 2-4,16,21, Ann 2	
Legend Dark Knight 2-6,10-12,24-30	
Legion 9,11,22,23,33,35-38	
Legion 2,10,11,21,29,31, Ann 1,3	
Marvel Comics 32,34-39,41,42,45	
58,59,60-84,86-94,97,99,102-105	
My Fantasy 38,39,43,46,48,52,57	
Namor 15,17,22 (Byrne)	
Original Ghost Rider 1 (Limit 1)	
Pendragon 2,3,9,14,17,18	
Planet of the Apes (2nd),23	
Punisher 38,39,41,47-51,61-68	
She-Hulk 29,31	
Spider-Man 2,3,5,6,27-34	
Speed Spider 178,184,185,188,190	
Swamp Thing 56,59,96,115,116,121	
Turtles (Mirage) 17,18,22,23,28-40	
Web Spiderman 87,89	
Wolverine 50 (1st Print)	

\$1.50 COMICS

Allens Genocide 1-3, Alien Hive 3,4	
Aven W Coast 8,15,26,29,31,48,49	
Batman 433-435,437-442,456,465	
Batman vs. Predator 1-3 (New Series)	
Captain America Movie Adaptation	
Classics Illustrated 1-5,9-11,14,17	
Clock & Dagger 17,18 (Limit 2)	
Crisis 1 (Perez art), Doc Savage 1	
Dark Horse 37-39,43,53,59,61,62	
Deathlok 3-9,11,12 (Limit 2)	
Deathstroke 2-9 (Limit 2)	
Demons 13,16,18 (Limit 1)	
Excalibur 24,35,41,57,51,52	
Give Me Liberty 1,3,4	
Guardians of the Galaxy 15-24	
Indiana Jones 1-4 (Dark Horse)	
Legend Dark Knight 22,23, Ann 1	
Lone Wolf 6-9,11,12,35	
Moon Knight 38,39	
New Warriors 58,68,69,81,84-86	
Night Men 1 (Gold), 3,4 (1st Print)	
Night Legion 1, OMAC 2 (Byrne)	
Punisher War Jour 22,25,28,31-33	
Shadow of the Bat 1 (Bagged),2	
Shade 2-5,9-11,14	
Silver Surfer 50 (3rd), 52-64,66	
Steppaword 7-12	
Uncanny X-Men 248,261,282 (Gold)	
Uncanny X-Men 284-295 (Limit 2)	
X-Factor 29,45,49,75,84,85	

\$3.00 COMICS

Adventures Capt America 3,4	
Alpha Flight 34,55,57-62	
Alpha Flight & Wolverine 1	
Alpha Book 1,2 (1st - Limit 1)	
Cable 1,2, Death's Head 1 (Limit 1)	
Darth Vader 9,11,13,15-18	
Dark Rider 13,14,17,18 (Limit 2)	
15 (Gold), 25,28,31, Ann 1,2	
Guardians Galaxy 13,14,25, Ann 1,2	
He'lls Angel 1, Hulk 393, Ann 18	
Infinity Gauntlet 1-6, Infinity War 1	
Legend Dark Knight 1 (Limit 2)	
Lone Wolf 1,2 (1st - Limit 1)	
Marvel Comics 65,72,100, Moribus 1	
New Titans 2,56,57,60, Ann 5,7	
New Warriors 9-14 (Dark Horse)	
Punisher Bloody Sins 1,2 (Limit 2)	
Predator Book Wars 1,2 (Limit 1)	
Rabin War Journal 12,13,16-19	
Robin 1 Collector's Set 1-3	
Silver Surfer 1, Shadowhawk 1	
Spawn 1, Spiderman 9-14 (Limit 2)	
Spits of Vengeance 1 (Limit 2)	
Terminator 2, Enemy Within 1-3	
Uncanny X-Men 247,254,255,259	
268,272,273-274 War Heads 1	
Wolverine 46,52,53,57 (Limit 1)	
X-Factor 51,53,66,67,69, Ann 6,7	
X-Men Original 1 (\$2.95 each)	
Youngblood 1 (2nd), 3 (1st - Lim 2)	

PREMIUM

Amazing Spiderman 310,311,314 \$10	
320-322,324,343,360 (Lim 1) \$10	
Darth Vader 1 (Limit 1)	\$20
Ghost Rider 5 \$15 3,6	\$10
Guardians of the Galaxy 1 (Limit 1)	\$10
Hulk 367 (1st Keweenaw - Limit 1)	\$15
Lobo 1 (1990 Mini-series)	\$10
New Mutants 91 Annual 5	\$10
Omega Men 3 (1st Lobo)	\$10
Spiderman 1 (Gold - Limit 1)	\$10
Uncanny X-Men 248(1st-Lim 1) \$25	
268,274 (2nd - Limit 1)	\$15
X-Factor 24 (Print 1 - Archange) \$10	
X-Factor 1 (Set of 6 with cards) \$15	

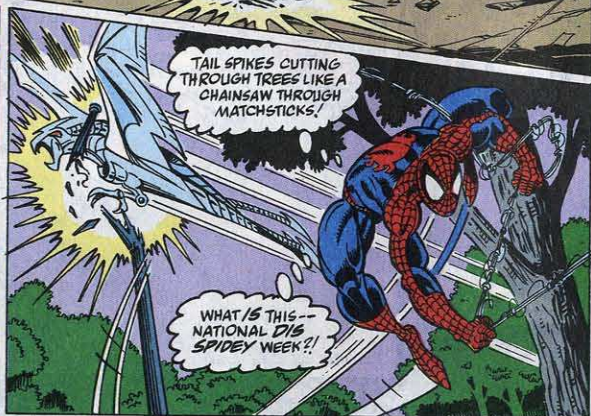
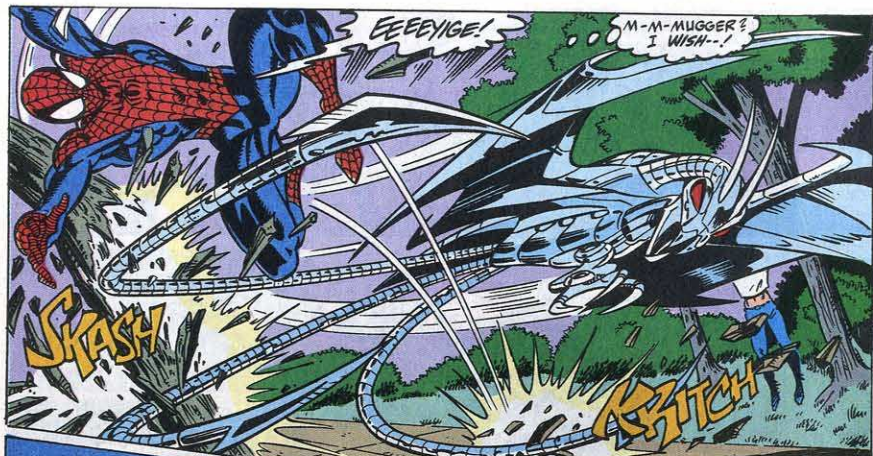
COMIC SUPPLIES

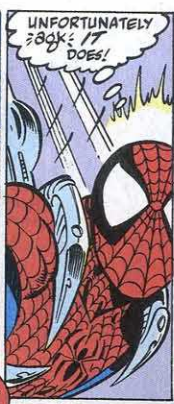
50 Backing Boards	\$3.95
100 Plastic Bags	\$4.95

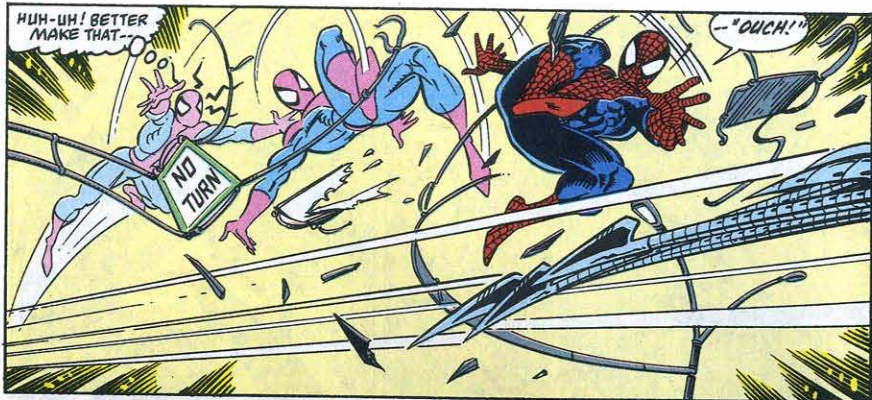
VISA MasterCard



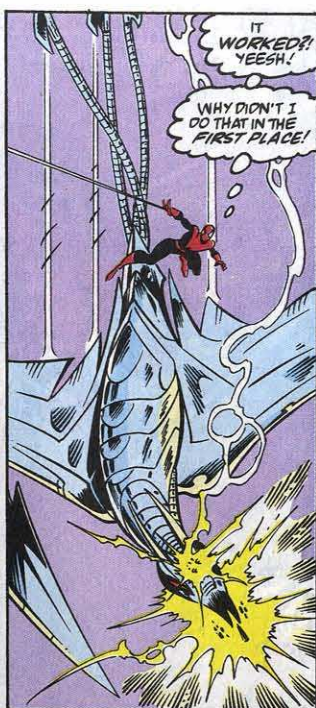






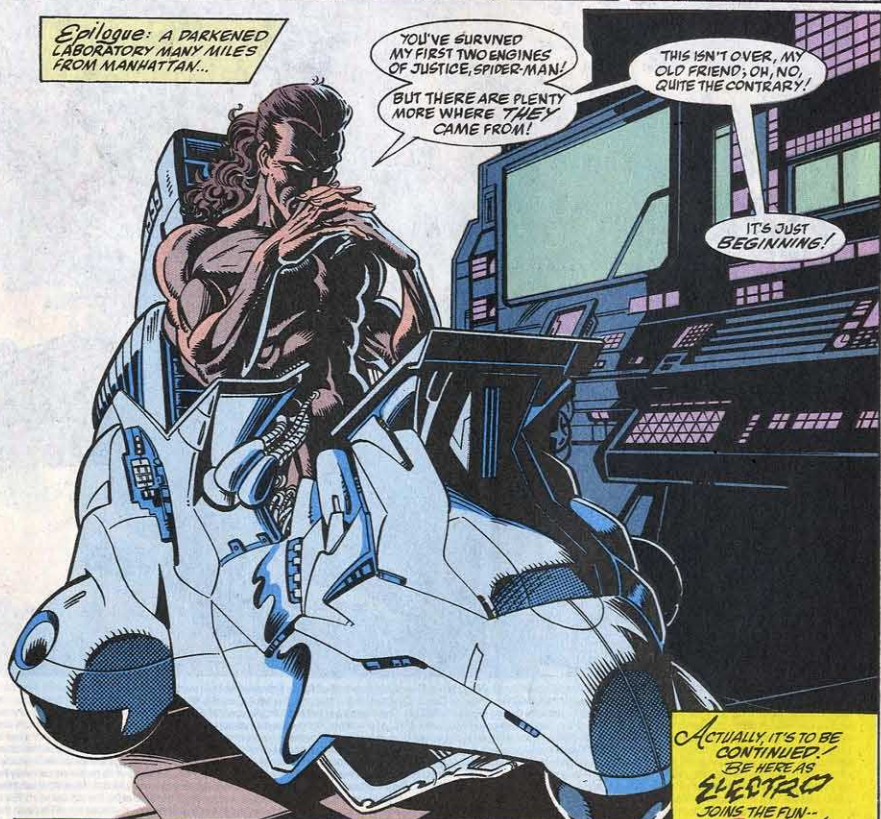


"--SURPRISE?"





Epilogue: A DARKENED LABORATORY MANY MILES FROM MANHATTAN...



DON'T MISS THE FIRST OF OUR SENSATIONAL BACK-UPS, FOLLOWING IMMEDIATELY!

JOIN GHOST RIDER® ON THE ROAD TO VENGEANCE!

WIN! All winners receive a limited edition Ghost Rider Print; plate signed by Andy Kubert, Joe Kubert and Greg Wright. In addition, ten Grand Prize winners will receive a Ghost Rider Stand-Up!



OFFICIAL RULES AND REGULATIONS 1. Marvel's Ghost Rider Road to Vengeance Game, sponsored by Marvel Entertainment Group, Inc. ("Marvel") and Phone Programs USA Inc., New York, NY, is an interactive game of skill requiring knowledge of Marvel Comic Characters. 2. The game begins August 14, 1992 and continues through November 14, 1992. 3. Callers with touchtone telephones may access the game by dialing 1-900-73-RIDER. The charge per call is \$3.95. Anyone who is under 18 years of age must get parental permission before calling the game. Callers may access the game from anywhere in the U.S., at any time, 24 hours a day, during the term. Callers with rotary telephones are technically ineligible to play. All appropriate prizes won by persons under 18 years of age will be awarded in their name to a parent or legal guardian. The maximum length of a call is 3 minutes. Calls from any 1 telephone number will be limited to 4 calls per week during the term. 4. The program will begin with an introductory message as required by law; the caller will then be asked to enter the telephone number originating the call for number recognition/call limiting purposes. Each call is a separate game. Playing against the clock, the caller will be given 2 chances to depress the "*" key to obtain Ghost Rider powers. If the caller fails to execute this function, he will automatically be advanced. If he performs correctly he will then be asked randomly selected true/false questions: those that relate to allies of Ghost Rider will always be true ("*") and those relating to foes of Ghost Rider, false, and the caller must then enter the correct answer to the last "word." The last "word" is always the "word" that needs to be replaced and the answer will be the first 2 letters of the word. Each correct answer is a "link" in the Ghost Rider chain and each caller who obtains 6 (six) links will be awarded a prize. If the caller successfully achieves 6 (six) links, he will receive the Ghost Rider: Rise of the Midnight Sons print (approximate value \$3.95). The ten highest scoring callers will receive a Ghost Rider Stand-Up Grand Prize (approximate value \$14.95). The caller will be given a prize claim number. The telephone number of the originating call must match the telephone number of the prize claim in order for the prize to be awarded. All prize claims must be received by December 13, 1992. All prizes will be provided by Marvel. 5. Marvel reserves the right to add or replace questions of equal difficulty at

SEMENT

CALL 1-900-73-RIDER

\$3.95 PER CALL. TOUCHTONE CALLERS ONLY! PEOPLE UNDER 18 MUST GET PARENTS' PERMISSION BEFORE CALLING!
AND PLAY THE ULTIMATE GHOST RIDER TRIVIA GAME!



HOW TO PLAY

Game is played against a 1:40 clock.

After entering your telephone #, you have 2 chances to acquire Ghost Rider's powers by pressing the * key in a timely fashion.

1st Chance Between :02-.03

2nd Chance Between :02-.04

After 2 misses, advance automatically.

You then will hear Ghost Rider statements. Confirm true phrases by pressing the * key. If false, correct the LAST word in the phrase. Answer with either a number or the first 2 letters of a word (ie: KE for "Ketch").

HINT: Statements based on Ghost Rider allies are always true, foes are false.

Each correct response earns you a link. Continue to play until the clock expires. When score is tallied, if you have earned 6 or more links, get ready to write down your prize claim number, you won!

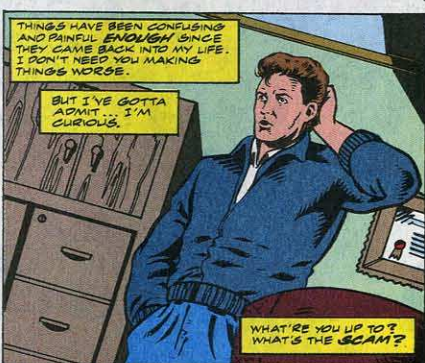
PRIZE CLAIM

To claim your prize, print your name, address, age, phone number and prize claim number on a 3x5 card. Send to: Marvel Comics

Dept. 900 Ghost Rider
387 Park Avenue South
NY, NY 10016

IMPORTANT: If phone number doesn't match prize claim number — and if you call more than 4 times per week — you will be disqualified! This game is subject to complete official rules and regulations.

any time. Players waive any claim or right in the event of ambiguity or error in any questions or answers; and, by entering, players agree to be bound by and subject to these complete official rules and to be subject to the decisions of Marvel and Phone Programs USA Inc. whose decisions are final. Players acknowledge that the correct answers to all questions are those provided and validated by Marvel. 6. Marvel, PPI and its Service Providers are not responsible or liable for incorrect or inaccurate entry of information by caller, technical malfunctions of the telephone network, computer equipment, software or any combination thereof, or lost or delayed data transmissions. 7. Void in Arizona, Georgia, Maryland, Minnesota, Louisiana and Virginia by phone and wherever else prohibited. Employees of Marvel Entertainment Group, Phone Programs USA Inc., Call Interactive and their affiliated companies are not eligible. All federal, state and local laws and regulations apply. 8. A copy of these rules may be obtained free of charge, in person, from PPI, 919 Third Avenue, New York, NY 10022 during normal business hours, or write "Ghost Rider Road to Vengeance Game Rules," P.O. Box 7012, FDR Station, New York, NY 10022. If there are any questions regarding this game, the public may dial 1-800-544-7741 during normal business hours for assistance.



I WANT TO HELP YOU, PETER. I WANT TO USE ALL THE RESOURCES OF THIS NEWSPAPER TO ANSWER ALL THE NAGGING, UNEXPLAINED QUESTIONS--

TOGETHER, WE'LL FIND OUT WHAT REALLY HAPPENED TO YOUR MOTHER AND FATHER... ALL THOSE YEARS AGO.

WHOA... I'VE KNOWN YOU LONG ENOUGH TO READ THAT LOOK, JONAH. YOUR EYES START TO NARROW... JUST A BIT...

YOU START TO CHEW ON THAT AWELL CIGAR JUST A LITTLE MORE FIERCELY.

IF WE'RE GOING TO PUT THIS PUZZLE TOGETHER-- WE'RE GOING TO HAVE TO START AT THE SOURCE: YOUR MOM 'N' DAD.

I WANT TO SEND ONE OF MY BEST REPORTERS... LYNN EPSTEIN... TO TALK TO THEM. SHE KNOWS WHAT QUESTIONS TO ASK, PETER.

SHE'LL GET THE WHOLE SCOOP ON THEIR DAYS WITH S.H.I.E.L.D.

EPSTEIN'S A VULTURE. SHE'D SELL HER MOTHER FOR A STORY.

AND LOOK AT HIM: THAT NASTY LITTLE GEN. HE'S THE BIGGEST VULTURE OF THEM ALL.

SO COME ON, JONAH, LET'S HEAR IT--OWER THE BOOM.

AND... AH... SINCE THE BUSLE WILL BE GOING TO SO MUCH TROUBLE FOR YOU-- DO YOU THINK YOUR PARENTS WOULD MIND IF WE RAN A LITTLE... FEATURE ON THEM?

SOMETHING... EXCLUSIVE? I MEAN, WE'D BE MORE THAN WILLING TO PAY A CONSIDERABLE AMOU--

I KNEW IT!

this SPIDER-MAN special edition is NOT for sale!

But...it can be yours by simply sending in the coupon below with a donation of at least \$5.00 to the U.S. Committee for UNICEF.

Marvel Comics has joined the U.S. Committee for UNICEF in announcing this very special edition of Spider-Man: The Trial of Venom with proceeds going directly to the U.S. Committee for UNICEF—the United Nations Children's Fund.

Already this Spider-Man special edition is hot...and the offer is limited. So order now! In fact, order as many copies as you wish as long as each order is accompanied by a separate coupon* or a facsimile and a donation of at least \$5.00. And remember...for every donation you make, you'll be helping needy children throughout the world.

*Ask your local comic book retailer for extra coupons. This offer is only valid if you have a Continental U.S. mailing address.



SPIDER-MAN: THE TRIAL OF VENOM

Features...

- ▶ 32 spectacular pages!
- ▶ an extra-heavy cover with metallic ink!
- ▶ a whopping fold-out poster!
- ▶ a protective polybag!



SPIDER-MAN: THE TRIAL OF VENOM SPECIAL OFFER

(valid only until December 31, 1992)

☐ Please send me my special edition of Spider-Man. Enclosed is my gift in the amount of:

☐ \$5.00

☐ \$10.00

☐ \$ _____

Minimum contribution of \$5.00 required.

☐ I want to help. Enclosed is my gift in the amount of \$_____. Thank you, but no need to send comic.

NAME _____ AGE _____

ADDRESS _____

CITY _____ STATE _____ ZIP _____

Send cash or check/money order payable to:

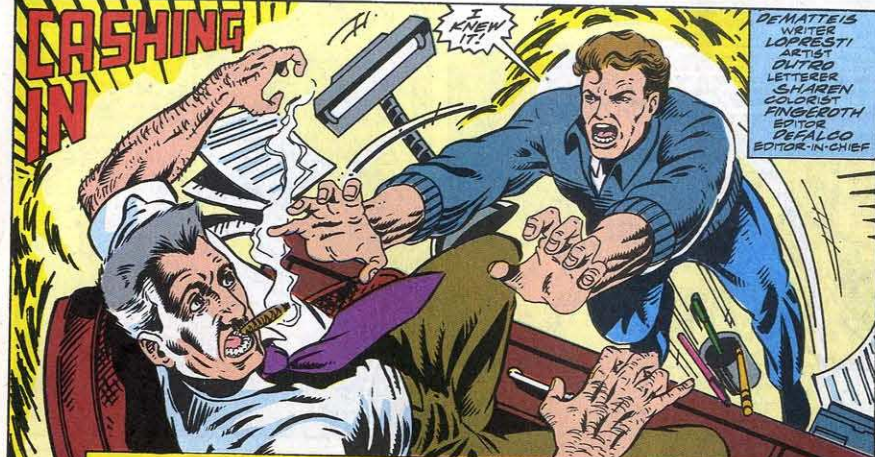
U.S. Committee for UNICEF, P.O. Box 2018, Cape Girardeau, MO 63702-2018

Conceal cash contributions within a folded piece of paper. Allow 4 to 6 weeks for delivery.



CASHING IN

DE MATTEIS
WRITER
LOPRESTI
ARTIST
DUTRO
LETTERER
SAVAREN
COLORIST
FINGEROTH
EDITOR
FALGOUT
EDITOR-IN-CHIEF



Ever since he first wandered in here with those Coke-bottle glasses and his portfolio under his arm, Parker's been the kind of kid I could twist around my little finger.





So I do him a favor and the paper gets a payback. What's the big deal? You'd think I was *Atrilla* the Hun the way he's acting!

HEY, KID--GET A GRIP ON YOURSELF! THIS ISN'T ONE OF YOUR FRIENDS YOU'RE PUSHING AROUND HERE. THIS IS YOUR BOSS!

I'M THE ONE WHO SIGNS THE CHECKS, REMEMBER?



Ah... saved!

Robbie'll straighten him out but good.

PETER--WHAT-
EVER HE DID...IT
ISN'T WORTH IT!
LET HIM GO!

BACK
OFF
ROBBIE!

Wait a minute!
Whatever
I did?



That didn't do any-
thing! In fact, he looks
even *angrier*!

He wouldn't *really*
punch me, would he?
I mean, a kid like
Parker hasn't got
the *GUTS*...

...HAS he?

PETER...
NO!

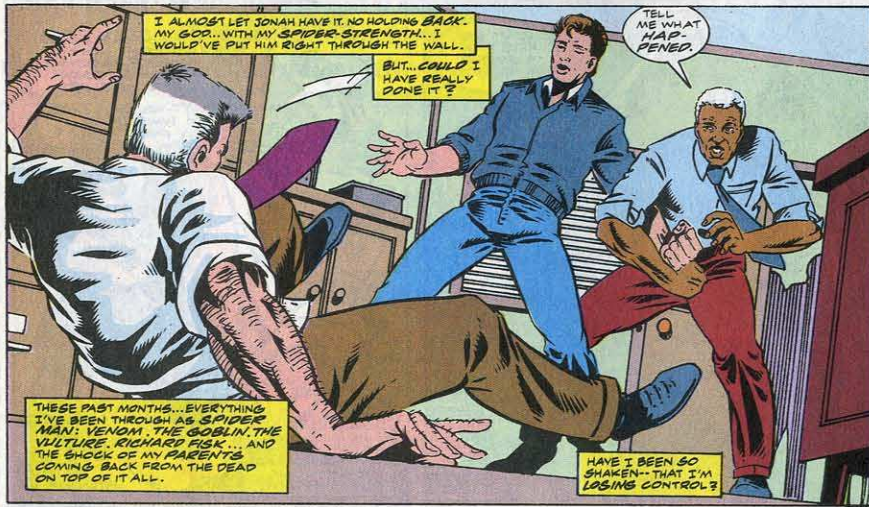


LET
HIM
GO!



SORRY,
ROBBIE.

SOKAY.
BUT HEY--
YOU'VE GOT
QUITE A
GRIP
THERE!



I ALMOST LET JONAH HAVE IT. NO HOLDING BACK. MY GOD... WITH MY SPIDER-STRENGTH... I WOULD'VE PUT HIM RIGHT THROUGH THE WALL.

BUT... COULD I
HAVE REALLY
DONE IT?

TELL
ME WHAT
HAP-
PENED.

THESE PAST MONTHS...EVERYTHING
I'VE BEEN THROUGH AS PETER
MAN: VENOM, THE GOBLIN, THE
VULTURE, RICHARD RISK... AND
THE SHOCK OF MY PARENTS'
COMING BACK FROM THE DEAD
ON TOP OF IT ALL.

HAVE I BEEN SO
SHAKEN--THAT I'M
LOSING CONTROL?



LOOK: ROBBIES
RIGHT. WE ARE
FAMILY. AND
FAMILIES ARE
ALLOWED TO
FIGHT ONCE
IN A WHILE.

ALTHOUGH... ZHEH-MEH-S...
NEXT TIME GO A LITTLE
EASIER ON THE SUIT.

I'M GLAD THAT'S
OVER. C'MON, PETE...
THERE'S AN ASSIGN-
MENT I WANT TO
TALK OVER WITH
YOU.

SOUNDS
GOOD.

LONG AS YOU GET ME
AWAY FROM "MR. SIN-
CERTY" HERE. UN-
BELIEVABLE... THE MAN
SIMPLY HAS NO HEART.

OH, AND
JONAH...

--NO STORIES
ABOUT MY
FAMILY.



But there's still one thing
he doesn't understand.

y'know... I'm almost glad that happened. It's funny how we can
keep looking at people through old eyes.

Parker really *has* grown up. He's not that
skinny nerd with glasses anymore... He is
a man. He's actually got some backbone.



HELLO.
ERSTEIN?
JAMESON.

NO GO WITH
PARKER. HE'S PRETTY
INSISTENT. NO
COOPERATION FROM
THE FAMILY YEAH.
SURPRISED ME,
TOO.

SO WE'RE JUST GOING
TO HAVE TO WORK
AROUND HIM. OR OVER
HIM, IF IT COMES TO
THAT.

YEAH. WHAT'RE
YOU GONNA DO?
THAT'S LIFE, RIGHT?

...the truth always
comes first.



A man can't lose sight
of what's important.

END.

I made a vow a long time ago
to bring the people of this
city the truth. And as rotten
as it sometimes makes me
feel... and, Heaven knows I
feel pretty rotten right now...

THE SPIDER'S WEB

% MARVEL COMICS GROUP
387 Park Avenue South
New York, New York 10016

DANNY FINGEROTH
EDITOR
MIKE LACKEY
ASSISTANT EDITOR

Attention correspondents: All letters considered for publication must include your name and address, though we will withhold that information upon request.

Dear Spidey & Venom Team-Up Creators,

That phrase may be a little hard to comprehend, but I know one thing that isn't—Spidey and Venom make an awesome team! I like Venom even more now that I've learned about his feelings toward innocence. It makes Venom a more respectable villain. I was reading another Spider-Man mag and in the letters page it stated that you were going to publish a VENOM limited series. Now, I know this is a lot to ask, but could you, uh, have Spidey, um, apologize to Venom? I know it sounds crazy, but Spidey and Venom make a great team.

Benjamin Rossi
5 Bitterroot Court
Rockville, MD 20853

That's right, Benjamin! Venom will be starring in his own limited series in early '93. But if you can't wait, check out his appearances in the "Spirits of Venom" crossover with SPIRITS OF VENGEANCE going on over in WEB OF SPIDER-MAN!

Dear Amazing Crew,

Re: AMAZING SPIDER-MAN #362.

Awsome! Mark Bagley does one of my absolute favorite Venoms. He's obviously mastered Carnage and does magnificent backgrounds. But I'd like to ask a few questions:

- 1) Why doesn't Carnage have any webbing?
- 2) On page 23, Kasady says, "Well, well," and then, "Dad!" Did the alien say "Dad?"
- 3) On page 9, was Venom disguised as the sky, or can he turn transparent? Well anyways, the comic is still the best of all the Spider-Man titles. I just hope issue #363 doesn't spell the end of Carnage. Please no!

Christos Papastefanou
(address withheld by request)

Carnage is as much a mystery to us as he is to you, Christos. But we'll try to answer your questions:

- 1) When the original alien costume (which now belongs to Venom) first bonded with Spider-Man, Peter Parker determined the symbiote's properties based on his web-slinging powers. But the Carnage symbiote was created from the template of Kasady's twisted mind, which seems to have defined the properties of his living costume.
- 2) To our knowledge, Kasady's costume cannot speak verbally.
- 3) Venom's costume can mimic its surrounding, much like a chameleon. Thus it was disguised as the sky in this scene.

Dear Magnificent Marvel Maniacs,

After reading AMAZING SPIDER-MAN #361 & #362, I have but two words to say: "Carnage rules!" Venom's spawn is an even more vicious villain than Venom himself! I hope Carnage returns in future issues of any and all of Spidey's mags.

In addition, while reading the aforementioned books, I was reminded of AMAZING SPIDER-MAN #100-102. Those books contained the first appearance of Morbius vs. Spider-Man and the Lizard.

I am looking forward to the upcoming Marvel Universe Series III trading cards. However, you simply must give Carnage a card of his own.

Sam Grossman
2 Stuyvesant Oval #10D
New York, NY 10009

Don't worry, Sam, Carnage will merit his own card. And if you like everyone's favorite living vampire, we hope you'll check out our new MORBIUS series. It's guaranteed to bring back the same feelings you had when you experienced his earliest adventures right here in these pages! And looking for Carnage to return in a very big way.

Dear Danny,

The "Carnage" storyline in AMAZING SPIDER-MAN is the best I've seen in quite a long time. David Michelinie, Mark Bagley, and Randy Emberlin are really hitting new heights.

David's script was splendid, with Venom on the side of Spidey! Venom is one of my favorite villains, and now I can say he's one of my favorite heroes. Carnage is one of Spidey's most dangerous villains (with the exception of the Green Goblin, who isn't raw power, but on the brink of mental insanity) and could probably give the other villains runs for their money. The dialogue is also something worth complimenting, as was that scene where Venom saved the little toddler. How touching.

Mark Bagley's and Randy Emberlin's art improves with every issue. And the cover, along with the clashing colors of the characters, stood out on the stands of the comic racks like wildfire.

Keep up the spiderific work, and I shall see you for the conclusion of "Carnage." Thank you.

Joey Marchese
116 Emerald Place
Clark, NJ 07066

Don't confuse popularity with heroism, Joey. Venom is still a crazed killer, though he is capable of selfless acts.

Dear People-in-the-Web,

AMAZING #362 was a most enjoyable issue. Spidey and Venom on the same side was something I never thought I would see. Could it be that this is the beginning of a major change in direction for Venom? Perhaps we can draw a conclusion from the facts surrounding this possible change in Venom.

- 1) Venom fights with, not against, Spidey in issue #362.
 - 2) Venom will soon be featured in his own limited series.
 - 3) Villains usually don't get their own books.
- With all this in mind, I think we can conclude that Marvel's newest super hero is... (drum roll please)... Venom!

Then again, I could be wrong.
Before I go, I would like to make one more point. Every time I read the letters page it seems like all the letters are concerning the artists. While it's true that this book has had some excellent artists recently, I feel its true strength the last few years has been the writing of David Michelinie. This man certainly belongs in the upper echelon of writers that includes names like Peter David, Frank Miller, Alan Moore, and Neil Gaiman.

Thanks for listening and keep up the good work.

Pete DeLynn
2003 Avenue R
Lubbock, TX 79411

We echo your sentiments about our AMAZING writer, Pete. As for your hunch about Venom, see the answer to Joey Marchese's letter.

Dear David Michelinie,

First let me say that I have not even finished reading ASM #362 and I am already thrilled by the Venom/Spidey team-up. Your work in this series heralds great things to come. To the business at hand: on page 19, panel 3, you really screwed up. I realize that I have only taken an introduction to psychology course, but I know the difference between schizophrenia and a multiple personality disorder. "Schizophrenia" is from the Latin "schizo" meaning split and "phrenia" meaning mind. It is actually the difference between what the mind says and what the body does. A multiple personality disorder is self-explanatory.

Matt Pence
470 Flower Street
Costa Mesa, CA

Thanks for the lesson in psychology, Matt. We'll never forget it. We will. We won't. We will! We...!

Dear Spider-People,

I haven't been exactly thrilled with comics lately. But THE AMAZING SPIDER-MAN helps me keep the faith. Issues #361-362 were very well executed. Mark Bagley's art is superb. I also noticed the quality of the paper and printing process—very dynamic and crisp. I am, however, worried about Spidey. Venom and Carnage seem to be much more than a match for our hero. I hope this comic doesn't become THE AMAZING SPIDER-SYMBIOTES.

o the whole comic team I say, "Well done."

Kraig McGann
352S. La Jolla Avenue
Los Angeles, CA 90048

Many thanks Kraig. But we think there are many Marvel mags that are as good as ASM. Why not give them another try, and see if they thrill you again?

Next: Our bi-weeklies continue with "Invasion of the Spider Slayers," part 2! Who is the mystery man behind the slayers, anyway? David, Mark and Randy bring you more clues, as well as more in the continuing saga of Spidey's parents. Plus: a back-up starring the Green Goblin by J.M. DeMatteis, Tod Smith and Don Hudson! All this, in only two weeks!



REFUND GUARANTEE IF NOT SATISFIED,
REFUND ON ALL UNSERVED ISSUES.

<input type="checkbox"/>	Amazing Spider-Man	\$15.00	25¢
<input type="checkbox"/>	Avengers	\$15.00	25¢
<input type="checkbox"/>	Avengers West Coast	\$15.00	25¢
<input type="checkbox"/>	Barbie	\$15.00	25¢
<input type="checkbox"/>	Barbie Fashion	\$15.00	25¢
<input type="checkbox"/>	Cage	\$15.00	25¢
<input type="checkbox"/>	Captain America	\$15.00	25¢
<input type="checkbox"/>	Conan	\$15.00	25¢
<input type="checkbox"/>	Daredevil	\$15.00	25¢
<input type="checkbox"/>	Darkhawk	\$15.00	25¢
<input type="checkbox"/>	Doom 2099	\$15.00	25¢
<input type="checkbox"/>	Fantastic Four	\$15.00	25¢
<input type="checkbox"/>	Fish Police	\$15.00	25¢
<input type="checkbox"/>	Guardians Of The Galaxy	\$15.00	25¢
<input type="checkbox"/>	G.I. Joe	\$15.00	25¢
<input type="checkbox"/>	Incredible Hulk	\$15.00	25¢
<input type="checkbox"/>	Iron Man	\$15.00	25¢
<input type="checkbox"/>	Marvel Age	\$12.00	25¢
<input type="checkbox"/>	Marvel Tales (featuring Spider-Man)	\$15.00	25¢
<input type="checkbox"/>	Namor	\$15.00	25¢
<input type="checkbox"/>	New Warriors	\$15.00	25¢
<input type="checkbox"/>	Punisher (comic)	\$15.00	25¢
<input type="checkbox"/>	Punisher 2099	\$15.00	25¢
<input type="checkbox"/>	Quasar	\$15.00	25¢
<input type="checkbox"/>	Ravage 2099	\$15.00	25¢
<input type="checkbox"/>	Silver Sable	\$15.00	25¢
<input type="checkbox"/>	Silver Surfer	\$15.00	25¢
<input type="checkbox"/>	Sleepwalker	\$15.00	25¢
<input type="checkbox"/>	Spectacular Spider-Man	\$15.00	25¢
<input type="checkbox"/>	Spider-Man 2099	\$15.00	25¢
<input type="checkbox"/>	Thor	\$15.00	25¢
<input type="checkbox"/>	Uncanny X-Men	\$15.00	25¢
<input type="checkbox"/>	Web of Spider-Man	\$15.00	25¢
<input type="checkbox"/>	Wrestling WCW	\$15.00	25¢
<input type="checkbox"/>	X-Factor	\$15.00	25¢
<input type="checkbox"/>	X-Force	\$15.00	25¢

SPECIAL BENEFITS
MAILED IN PROTECTIVE POLYBAGS

<input type="checkbox"/>	X-Men (Brand New)	\$15.00
<input type="checkbox"/>	X-Men Classics	\$15.00
<input type="checkbox"/>	Wonder Man	\$15.00
<input type="checkbox"/>	What If	\$15.00
<input type="checkbox"/>	Marvel Comics Presents (Bi-wkly)	\$18.00
<input type="checkbox"/>	Alpha Flight	\$21.00
<input type="checkbox"/>	Darkhold	\$21.00
<input type="checkbox"/>	Deathlok	\$21.00
<input type="checkbox"/>	Death's Head II	\$21.00
<input type="checkbox"/>	Dr. Strange	\$21.00
<input type="checkbox"/>	Excalibur	\$21.00
<input type="checkbox"/>	Ghost Rider/Blaze:	\$21.00
<input type="checkbox"/>	Spirits of Vengeance	\$21.00
<input type="checkbox"/>	Ghost Rider	\$21.00
<input type="checkbox"/>	Hell's Angel	\$21.00
<input type="checkbox"/>	Moon Knight	\$21.00
<input type="checkbox"/>	Morbius	\$21.00
<input type="checkbox"/>	Motormouth	\$21.00
<input type="checkbox"/>	Nomad	\$21.00
<input type="checkbox"/>	Original Ghost Rider	\$21.00
<input type="checkbox"/>	Rides Again	\$21.00
<input type="checkbox"/>	Pendragon	\$21.00
<input type="checkbox"/>	Punisher War Journal	\$21.00
<input type="checkbox"/>	Punisher War Zone	\$21.00
<input type="checkbox"/>	She-Hulk	\$21.00
<input type="checkbox"/>	Shield	\$21.00
<input type="checkbox"/>	Spider-Man	\$21.00
<input type="checkbox"/>	Tek World	\$21.00
<input type="checkbox"/>	Terror Inc.	\$21.00
<input type="checkbox"/>	The Nam	\$21.00
<input type="checkbox"/>	Warheads	\$21.00
<input type="checkbox"/>	Warlock & the Infinity Watch	\$21.00
<input type="checkbox"/>	Wolverine	\$21.00
<input type="checkbox"/>	Groo	\$27.00
<input type="checkbox"/>	Conan Saga	\$27.00
<input type="checkbox"/>	Savage Sword of Conan	\$27.00
<input type="checkbox"/>	Nightbreed	\$30.00

YOU MUST ENCLOSE YOUR SELECTIONS WITH COUPON OR PHOTOCOPY OF THIS AD.

If renewing: enclose mailing label, make checks or money orders payable in U.S. funds to Marvel Comics. Allow 10 weeks for delivery.

Foreign: Add \$12/title
Canada: Add \$8/title
(Includes GST
(GST#R127032852))

Mail to: Marvel Comics
Subscription Dept.
387 Park Ave South
New York, NY 10016

First Initial ▼ Last Name

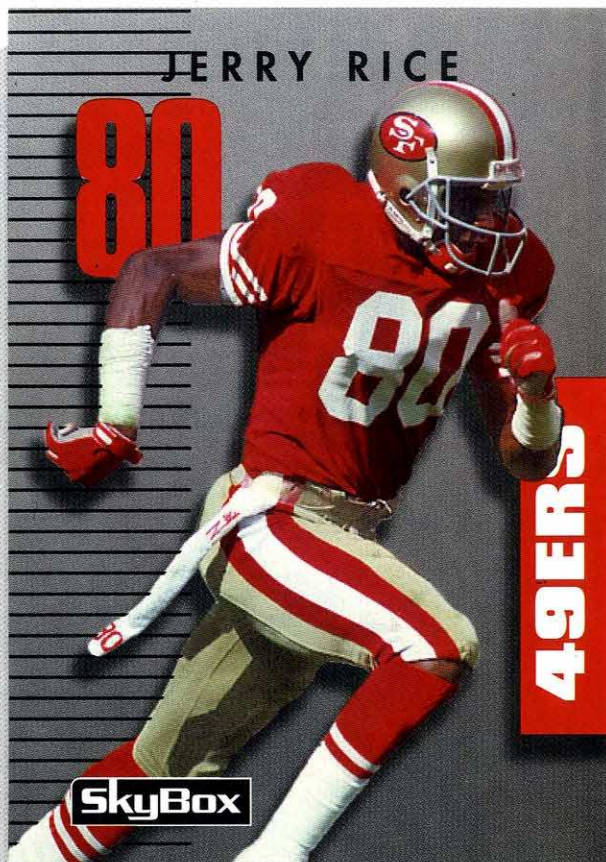
NAME

ADDRESS

CITY

STATE ZIP AGE

KEY # SEPT-92



MAYBE IN A FEW YEARS, THE GAME WILL CATCH UP.

Our ultraquality PrimeTime™ Collector Cards just shoved the game of football into the future. PrimeTime's high-tech design with bold action photos on both sides of every card puts you right on the field. Plus, this exclusive 360-card series includes subsets on everything from Rookies to Personalities to Most Valuable Players. But only 10,000 cases with numbered and sealed display boxes are available at hobby shops across the country, so you'd better get on the ball.



For the location of the PrimeTime™ hobby dealer nearest you, please call 1-800-424-6735, ext. 8107.

SkyBox
INTERNATIONAL

© 1992. Produced and distributed by SkyBox International.

PRIMETIME™

Team's Players

**JOIN
FORCES
WITH**

MARVEL'S SUPER HEROES™!

The most sinister villains in the universe are upon us and this is your chance to help Marvel's Super Heroes put a stop to them.

In Pressman's authentic, true-to-character Marvel Super Heroes Game, you've got to search out the Super-Villains and guide your Marvel Super Hero Team to battle.

These Marvel Super Heroes, including Spider-Man and Captain America, have joined forces with The Uncanny X-Men (Wolverine, Cyclops, Storm, etc.) in a game against the most notorious Marvel Super-Villains, including Magneto and Dr. Doom.

It's Super Heroes versus Super-Villains in a super battle and the biggest Super Hero of all may turn out to be you!



**Includes:
60 full-color,
collectible Super Hero
and Super-Villain Cards!**

Pressman®

TM & ©1992 Marvel Entertainment Group, Inc.
All Rights Reserved.

